

Little Hearts

Official Walkthrough

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This walkthrough features:

- Detailed walkthrough with Annotated Maps
- Monsters Weaknesses/Resistances to Elements/Ailments
- Locations of All 9 Icons
- Miscellaneous Hints

INTRODUCTION

At the beginning, go to the right and talk to the camp leader, on the bridge. Once this is done, go back and talk to the monkey. This will trigger an important cut scene.

After all the events, you will find yourself in Glenabury Forest.

I. GLENABURY FOREST



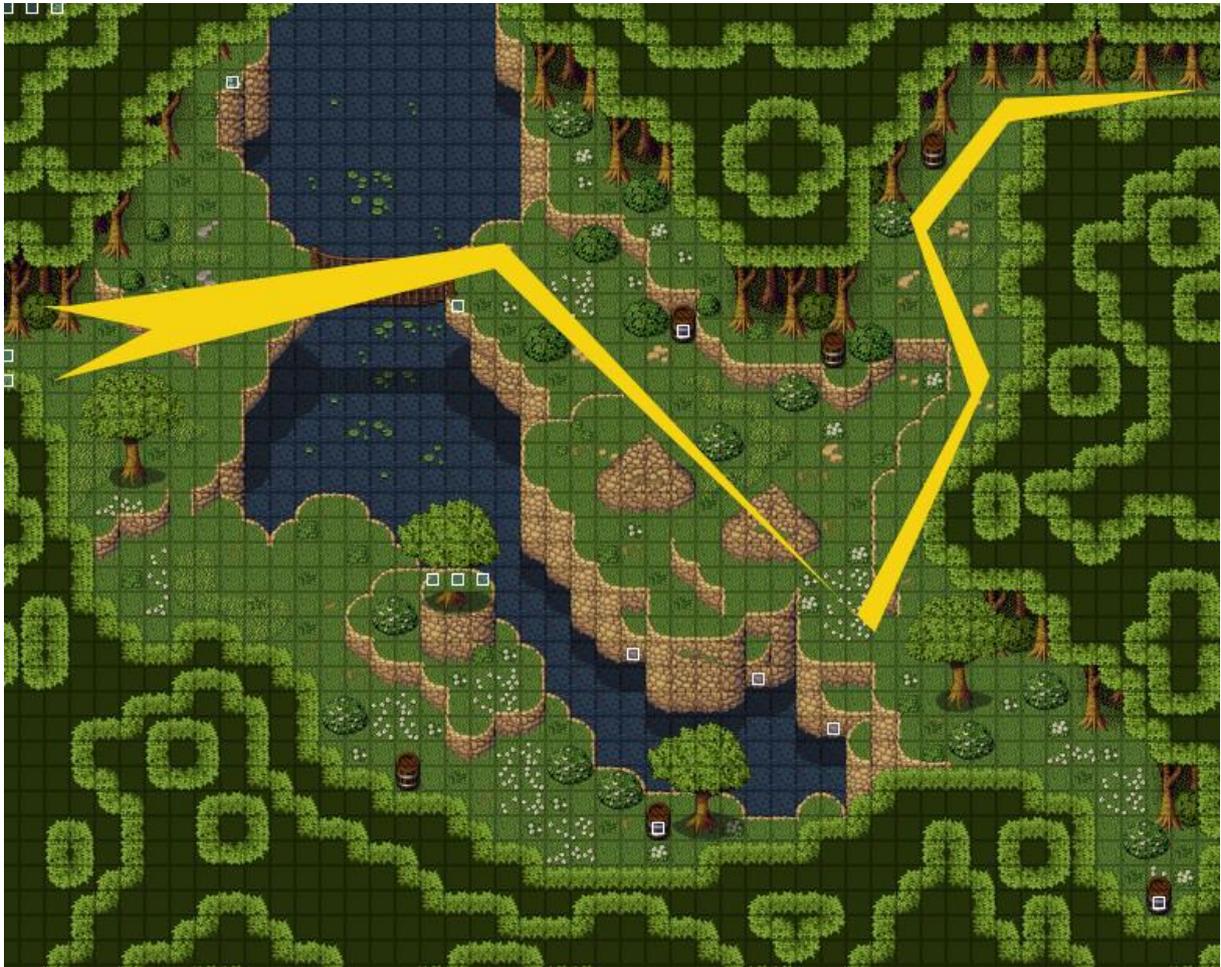
Find the knife (left yellow spot). The game autoequips it on Tisinge, and it is better to keep it for him.

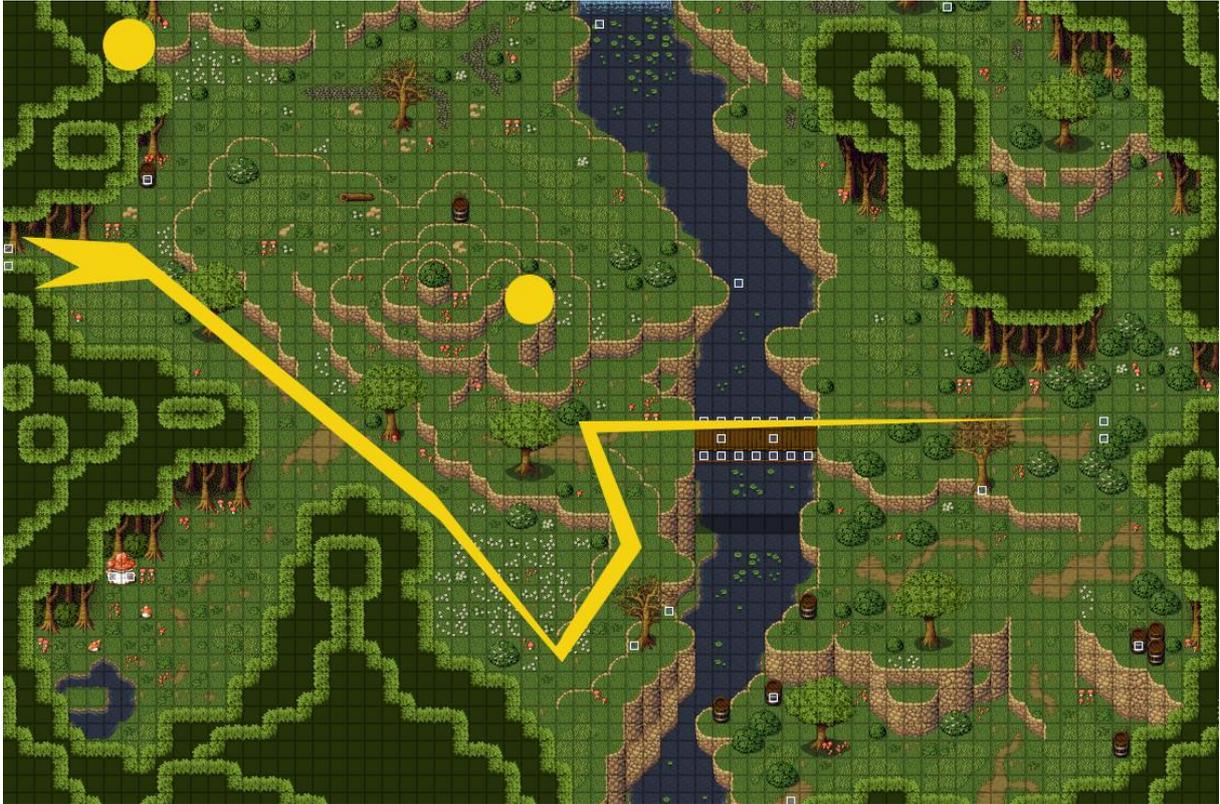
Don't sleep at the camp (indicated by a shining star and the second yellow spot above).in the first area. You will get 3 HP when you sleep at the 'proper' camp site if you don't.

Stay in the first part of the forest to get Leo to Lv2, as it is safer, then proceed to the right.

Retreat and Talk: these are 2 spells Leo has (all characters have Retreat, too). The first allows you to come back to the last safe place (if any), while the second allows you to keep track of the game's quest.

Leo's Knife Trick, learned at Lv2, can paralyze with a 100% chance against the Tiks.
It also has a 60% chance against the Widows.





In this map, don't miss the 2 yellow spots for good stuff. Especially, the one towards the middle holds you first Icon, the Werewolf Icon, which give preemptive. It's an extremely useful item for battle as anyone equipped with it will play before all the enemies.

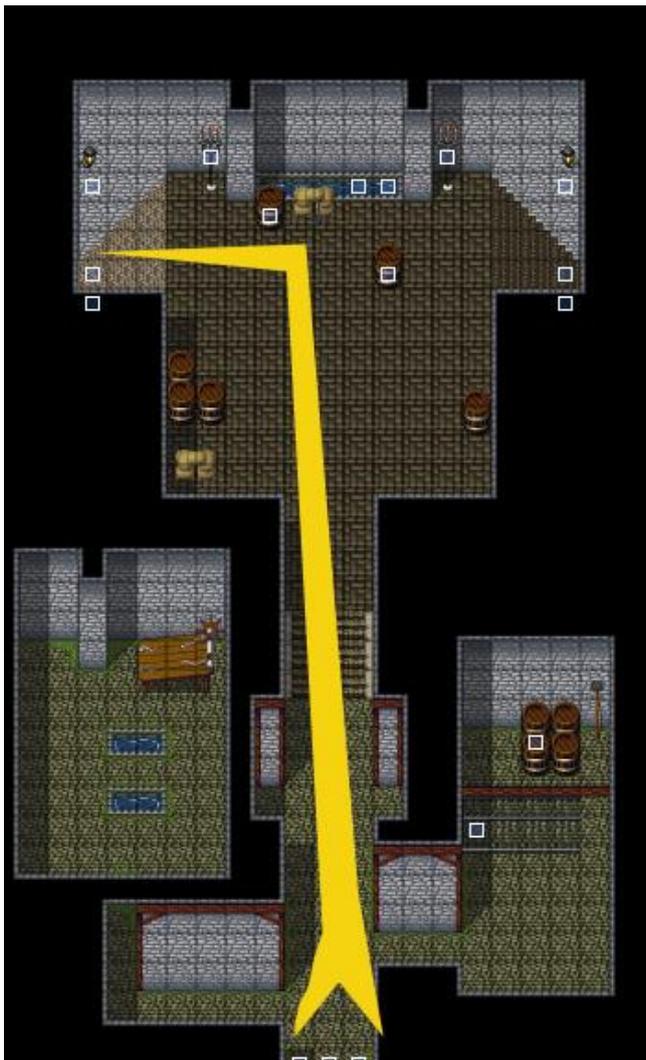
At this point of the game, it's better to equip it on Leo, so he can use his Knife Trick first.

The yellow arrow shows the path to continue the game, but you can explore the bottom road (about in the middle of the map) and discover the ruins of an old fortress. Attention, the fortress is only explorable once you've slept (see below).

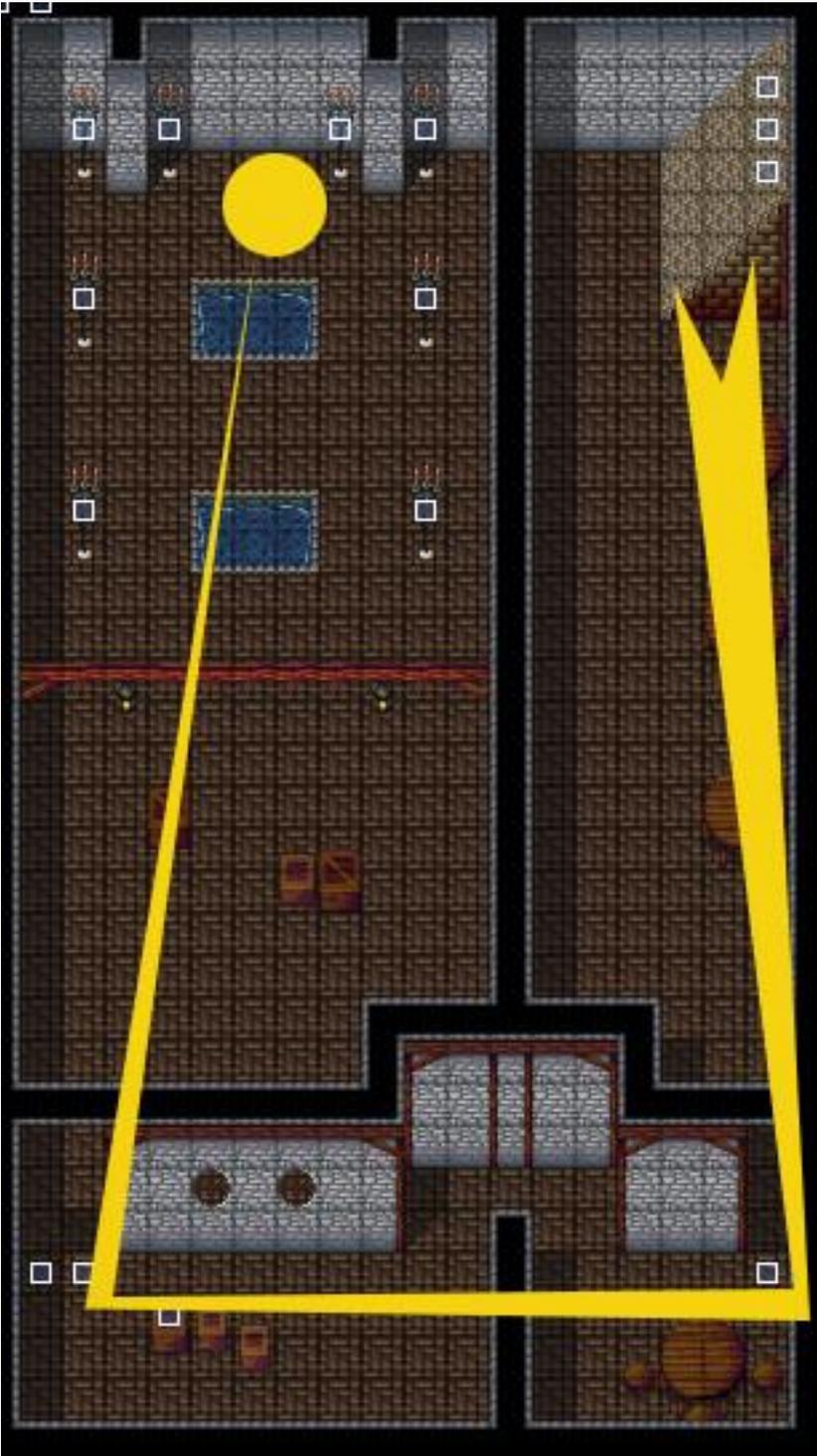
In this fortress, there are several things to find but in particular the Darkness Knife. Don't bother drinking the water as it will NOT heal you.

Road to the Darkness Knife (remember, you can only enter this place AFTER you've slept and seen the picture of Leo and Tisinge together – see below).

Go there at Lv6 or more, because you can stumble into 3 widows which is not an easy fight at this point.



There, the knife will be on the yellow spot.



Once you've equipped it on Leo, it'll be easier to explore the rest. Incidentally, it's possible to use the "teleports" (for instance going from one room to the other) to reduce the chance of encounters, since each time you are "teleported" to a new area, the number of steps you can walk is reset.

This is the final area of this forest. If you follow the yellow arrow to the right, you'll enter a village and won't be able to return in the forest.

L



MONSTERS OF GLENABURY FOREST

- Raccoon – N/A (all 60%)
- Giant Widow – N/A (all 60%)
- Rat – 80% Sleeping
- Tik – **100% Paralyzed**